



Agility on Steroids with a Docker-based CI/CD pipeline on AWS

Jon Christensen | July 19, 2018



We were using Heroku or Elastic Beanstalk

Users were the first to notice issues

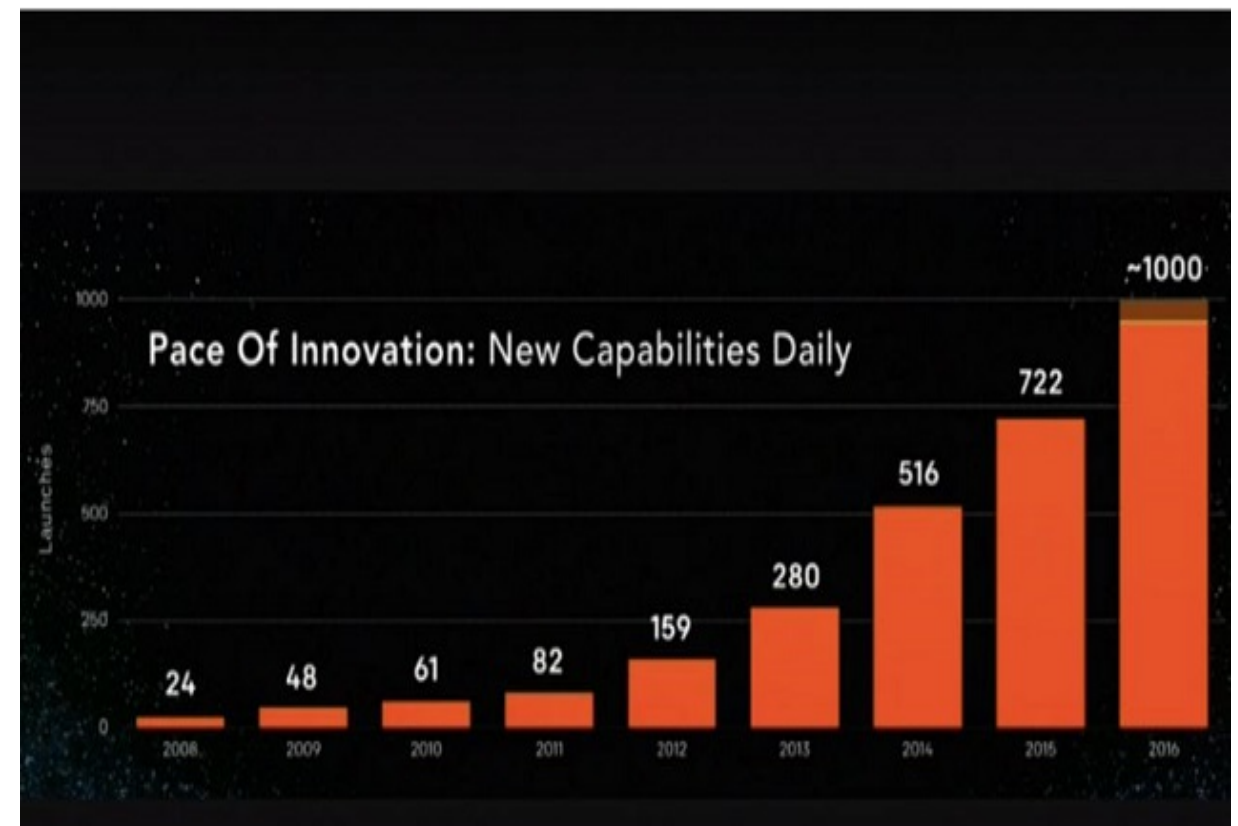
We had minimal test coverage

We had disorganized logs

We were hackers

This wasn't going to cut it at scale

- There are too many choices.
- AWS alone adds 5 new features a day.
- So the best way to start CI/CD is gradually.
- Just like your software itself, CI/CD is always a **work in progress**.



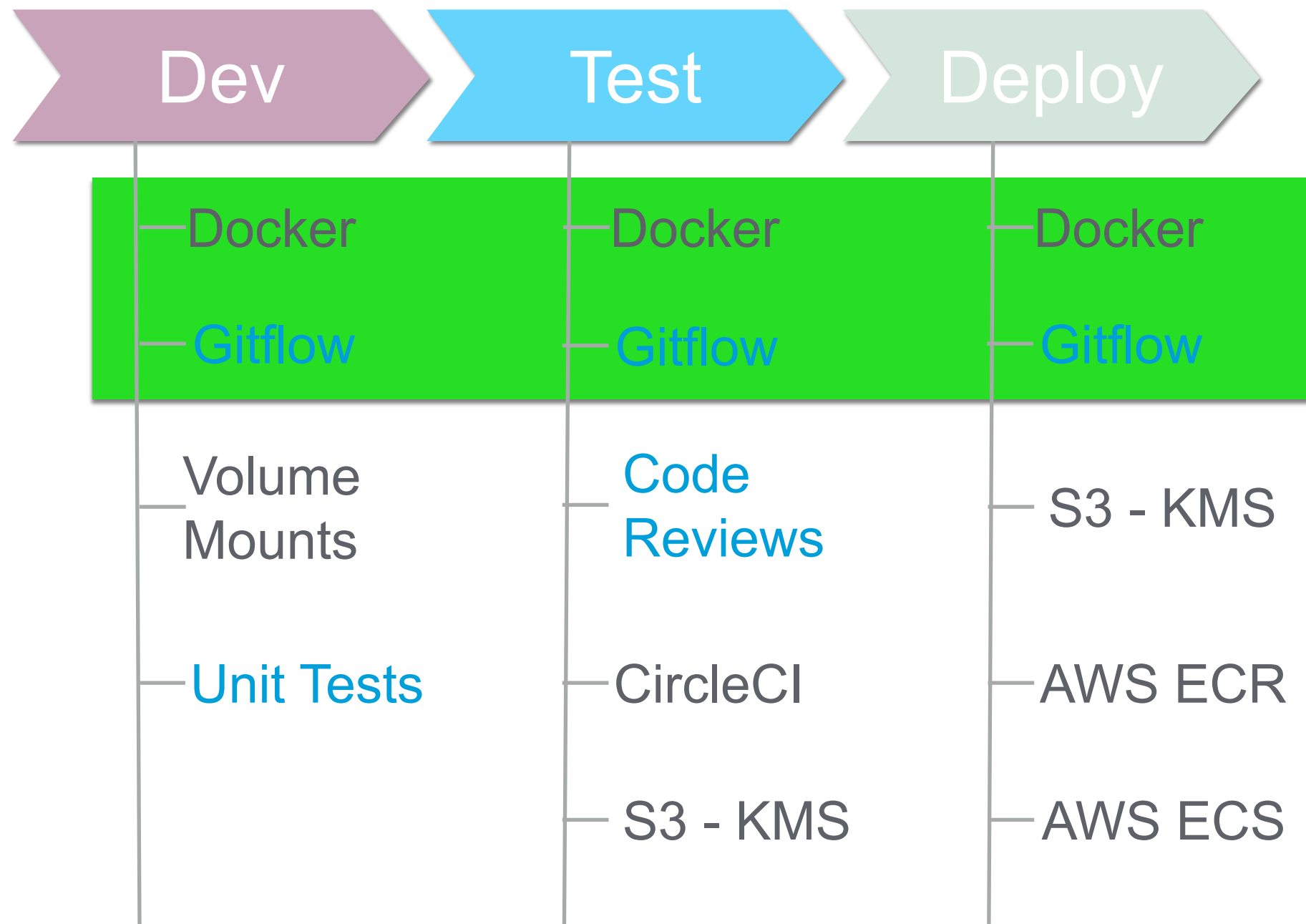
I truly believe that one of the best benefits of Docker is that it forces less experienced developers on teams to confront **head-on** some of the things they don't know about how computers work and learn them and incorporate them into their body of knowledge

"True" continuous deployment requires no manual intervention or human involvement.

Requires two pillars:

1. Comprehensive, automated integration tests with broad coverage
2. The ability to rollback quickly (ideally automated) in case a bad build gets deployed (because your verification wasn't complete enough)

Current CI/CD Tools and Processes



Volume Mounts for Hot Reloads

```
version: "2"

networks:
  docker-dev:
    external:
      name: dev

services:
  api:
    build: api/
    env_file: .env
    networks:
      default: {}
      docker-dev:
        aliases:
          - my-restful-service
    volumes:
      - ./shared:/var/www/my-restful-service/shared
    ports:
      - "8080:80"
    links:
      - db

  db:
    build: db/
    env_file: .env
    ports:
      - "32099:5432"
    volumes_from:
      - data

  data:
    image: postgres
    restart: "no"
    command: "true"
    volumes:
      - /var/lib/postgresql

  test:
    build: api/
    environment:
      APP_ENV: test
    command: "./run_tests_docker.sh"
    volumes:
      - ./shared:/var/www/my-restful-service/shared
    ports:
      - "8080:80"
    links:
      - test-db

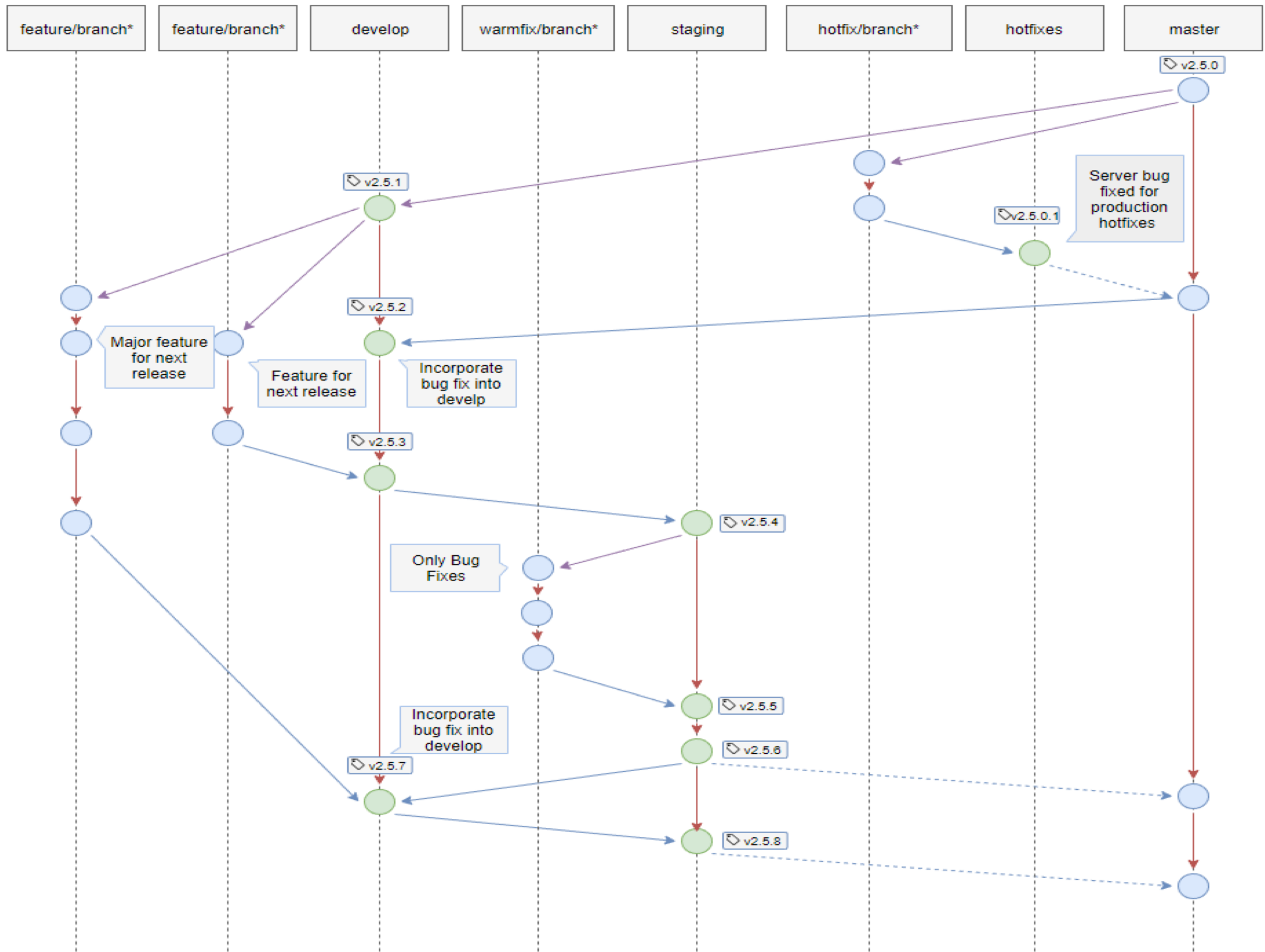
  test-db:
    build: db/
    ports:
      - 5432
```

```
#####
# The below container is provided
# as a developer convenience.
# It mounts the host volume at the
# project root (so that both container and
# host are reading same files). This
# allows for hot reloading of code changes.
#####
```

```
api-dev:
  build: api/
  env_file: .env
  volumes:
    - ./var/www/my-restful-service
  ports:
    - "8080:80"
  links:
    - db
```

Testing has to be a moral mandate

In order to succeed at always
writing tests, the organization as a whole
must treat *not* testing as
unthinkable



Formerly a walkthrough of a CircleCI file

- Primarily define a build
 - What Docker image to start from?
 - Set some environment variables (like how to get access to the code)
- Then define some tests
 - Run tests with docker compose
 - Your tests themselves and where they live will depend on things like your language and framework
 - Collect artifacts (coverage logs, pass/fail, actual images for later deployment)
- And lastly define a deployment if the tests pass
 - Because we're using gitflow we will have a script that will tell our services to use a new docker image if we've checked into the develop or staging branch

Take care of secrets

This used to be a slide showing how to do secrets management with AWS S3.

But the important thing is to not use git or environment variables for your code secrets.

AWS has a new secrets manager that we're likely to move to.


Thread


luckymike, charlieo, and 2 others


 **luckymike** Today at 9:31 AM
in #aws


If it's anything like ECS, probably go right on doing what they're doing today.


8 replies


 **jonxtensen** 45 minutes ago
There an underlying assumption here about ECS being bad. Would you mind telling me what you don't like about it? So far we've had good success with it but it might just be that we don't have experience at the kinds of scale or complexity you're looking at.


 **luckymike** 5 minutes ago
It's not really a bad. More that AWS's software (e.g. ElastiCache, ES, ECS) implementations tend to be fairly narrow and lose a lot of power in exchange for dropping some operational complexity.


 **jonxtensen** 4 minutes ago
Right on. I'd definitely agree with that

 **luckymike** 3 minutes ago
Its admittedly been a few years since I used it. It felt like it was some Docker glommed onto EC2 instances.

 **luckymike** 2 minutes ago
That in of itself isn't bad, but ECS paled in comparison to the autoscaling group it ran on top of.

 **charlieo** 1 minute ago
It was horrible up until about a year and a half ago. It's actually pretty good now. The big thing about ECS is that it's actually incredibly flexible. ALB integration for rolling deploys is the biggest benefit IMO. Also it's free outside of EC2 / ALB costs.

 **myoung34** < 1 minute ago
ecs is improving, id def re-evaluate if you havent used it in ~12mo

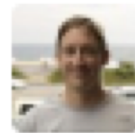
 **myoung34** < 1 minute ago
the ecs team is very very responsive to community suggestions and is evolving it from docker-compose-in-aws to something bigger

 Reply...



Why ECS?

excerpt from hangops slack



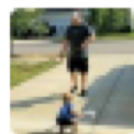
jonxtensen 45 minutes ago

There an underlying assumption here about ECS being bad. Would you mind telling me what you don't like about it? So far



charlieo 1 minute ago

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CI/CD is always a work in progress

You're always about half done

We still need to work on

- Improving database migrations
- Getting off of bash scripts
- Updating how we store secrets
- Look at AWS Code Pipeline
- Better tests — always better tests

A final agile principal to work into the talk

Agile principle number 5: Build projects around motivated individuals. Give them the environment and support they need, and trust them to get the job done.

Our motivated developers do seem to love being able to dig deep in AWS and Docker

Thank you!

— Jon Christensen
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@jonxtensen